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### **Finite-state machine - Wikipedia**

@inproceedings{Kohavi2009SwitchingAF, title={Switching and Finite Automata Theory: Frontmatter}, author={Zvi Kohavi and Niraj K. Jha}, year={2009} } table 1.1 figure 1.1 table 1.2 table 1.3 table 1.4 table 1.5 table 1.6 table 1.7 table 1.8 figure 10.1 table 10.1 table 10.2 figure 10.2 table 10.3 ...

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### **Finite-state machine - formulasearchengine**

Finite automata are used to recognize patterns. It takes the string of symbol as input and changes its state accordingly. When the desired symbol is found, then the transition occurs. At the time of transition, the automata can either move to the next state or stay in the same state.

### **Finite Automata - Javatpoint**

Warren McCulloch and Walter Pitts, two neurophysiologists, were the first to present a description of finite automata in 1943. Their paper, entitled, "A Logical Calculus Immanent in Nervous Activity", made significant contributions to the study of neural network theory, theory of automata, the

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### **Basics of Automata Theory - cs.stanford.edu**

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### **Boolean-valued function - Wikipedia**

Kohavi and Jha begin with the basics, and then cover Combinational logic design and testing, before moving on to more advanced topics in finite-state machine design and testing. Theory is made easier to understand with 200 illustrative examples, and students can test their understanding with over 350 end-of-chapter review questions.

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